

Title III Grant
Faculty Innovations in Learning Project Proposal

**Instructional Skills Workshops:
Development of Instructional Media Presentations**

Project Description

Recent developments in instructional technology have dramatically changed the way Ohlone faculty teach. ISW facilitators recognize the need to revise and update the workshops to address the current needs of faculty.

Under the current design of the workshop, facilitators and participants discuss the topics and participants are referred to the handbook for additional information. Facilitators present a model mini-lesson and feedback session. However, feedback from ISW workshops has indicated a strong interest in collaborative learning and teaching, increasing the use of instructional technology, developing web-enhanced courses, and learning to use old techniques in new ways.

During the first session of the ISW workshop, topics include an overview of the workshop, the Mini-lesson, effective feedback, developing student learning outcomes, assessment, instructional techniques, and collaborative learning. **To improve the ISW, the ISW facilitators would like to present these workshop topics by modeling use of varied technology and increasing participant interaction.**

- **WebCT and Dreamweaver- access to course content, communication, online quizzes, resources (We'll create an ISW Website)**
- **Powerpoint- creativity beyond templates; animation and games**
- **Publisher- enhancing materials for visual learners**
- **Word- capabilities for providing feedback**
- **Moviemaker- mini-movies to demonstrate and explain**
- **Respondus and Gorilla Survey- for online assessment and feedback**
- **Inspiration Composing Software – creating templates**

Project Outcomes

Expected outcomes include:

- Faculty will be inspired to innovate and apply creative student-centered teaching techniques.
- Faculty will design lessons and assessments that promote and verify student learning
- Faculty will make broader use of instructional technology to enhance student learning

Assessment Strategies

Verbal and written feedback will be collected from ISW workshop participants at the conclusion of the workshop. To assess how faculty apply what they have learned, participants will be contacted later in the semester and asked to provide written follow-up feedback.

Project Implementation Timeline

The project will be completed during the summer of 2007.

Faculty Responsible for Development and Implementation

Kerrie Kawasaki-Hull, Nancy Pauliukonis, and Susan Cunningham

Technology and Software Requirements

- Microsoft Word
- Microsoft Publisher
- Microsoft Powerpoint
- Microsoft Moviemaker or Pinnacle Studio 10
- WebCt
- DreamWeaver
- Respondus
- Photoshop
- Inspiration

These programs are readily available to the faculty working on this project.