CALL TO ORDER

AGENDA MODIFICATIONS: (Information)
This item allows for items to be removed from the Agenda or for items to be considered in a different order than they are presented in the published document. It is also an opportunity for both the Chair and the members to indicate an interest in pulling Items off the Consent Agenda to be considered separately. Items on the Consent Agenda are considered routine matters of business.

APPROVAL OF MINUTES (Consent/Information)
December 2, 2019 minutes

CHAIR’S REPORT: (Action/Information)
- Welcome back
- Update on Program Narratives and the Curriculum Committee
- Update on Curriculum Committee Course Currency Policy

ARTICULATION UPDATES
None

SELECTED TOPICS (Consent/Action)
None

MINOR REVISIONS (Consent/Information)
None

DEACTIVATIONS (Consent/Action)
These courses have never been taught:
- BSM-110B Writing Skills for Managers – Amber Hatter
- BSM-110D Decision Making and Problem Solving – Amber Hatter
- BSM-110E Managing Organizational Change – Amber Hatter
- BSM-110F Stress Management in the Workplace – Amber Hatter
- BSM-110I Conflict Resolution – Amber Hatter
- BSM-110J Values and Ethics – Amber Hatter
- PE-377B3 Pilates with Props – Robin Kurotori
- PE-387C3 Advanced Hiking – Robin Kurotori

These courses have not been taught in several years:
- AJ-116 Criminalistics – Marie Ver Haar
- BSM-110C Attitude in the Workplace – Amber Hatter
- CS-104A Introduction to C# and .NET Core Programming – Ron Sha
- PE-320A2 Basic Golf Skills – Robin Kurotori
- PE-320A3 Basic Golf Skills – Robin Kurotori
- PE-321 Small Group Golf Instruction – Robin Kurotori
- PE-322A2 Golf: Chipping, Pitching, and Putting – Robin Kurotori
- PE-322A3 Golf: Chipping, Pitching, and Putting – Robin Kurotori
- PE-328 Golf Course Experience – Robin Kurotori
- PE-372A2 Conditioning – Robin Kurotori
- PE-377A2 Pilates – Robin Kurotori
- PE-379A2 Body Sculpting – Robin Kurotori
SUBCOMMITTEE APPROVALS/REPORTS

**Distance Education Subcommittee (Action)**

**Approved for Hybrid and Fully Online:**
- PSY-101 General Psychology
- PSY-120 Biological Psychology

**Approved for Hybrid Only:**
- None

**General Education Subcommittee (Action)**

**Reaffirmations:**
- Area I, Natural Sciences: GEOG-101, PSY-120
- Area II, Social and Behavioral Sciences: PSY-101
- Area VA, Physical Education: TD-148A2

**New Approvals:**
- None

**Deny Reaffirmations:**
- None

**Deny New Approval:**
- None

**Remove from Plan A:**

**Courses are being deactivated**

**Student Learning Outcomes and Assessment**
- None

**COURSE REACTIVATION (Consent/Action)**

**TD-140 Dance for Musical Theatre – Janel Tomblin-Brown**
- 18.00 hours lecture
- 54.00 hours lab
- Units: 2.00
- Accepted for Credit: CSU
- Advisory: Medical check within the last year

This course explores the various styles of dance found in musical theatre. Movement styles from different periods are also explored through current dance trends of Broadway, television, and media. (GC)

**MAJOR COURSE REVISIONS (Consent/Action)**

**MATH-101C Calculus with Analytic Geometry – Andy Bloom**

Change class schedule description: This course includes vectors, functions of several variables, partial derivatives, multiple integration, and applications. Revise student learning outcomes; course content; course assignments; methods of evaluation; methods of instruction; textbooks.

**MATH-156 Math for Liberal Arts – Andy Bloom**

Change catalog description: This course is designed for liberal arts and education students and uses the concepts learned in Intermediate Algebra. This is a survey course of college mathematics with emphasis placed on the nature of mathematics, problem solving, and thinking patterns. Topics covered are selected from the areas of sets and logic; methods of proof; elements of probability and statistics; geometry; systems of numeration; math of finance; basic trigonometry and calculus; math history; and linear programming. Change class schedule description: This is a survey course of selected topics and problem solving from a spectrum of math such as statistics, math in art, and finance. Revise course assignments; methods of instruction; textbooks.
NEW COURSES – CREDIT (Action)

NEW COURSES – NONCREDIT (Action)
None

REQUISITITES (Action)
None

DEGREES/CERTIFICATES (Action)
Deactivated Degrees and Certificates:
Certificate of Accomplishment: Customer Service Academy

Revised Degrees and Certificates:
Certificate of Accomplishment: Cybersecurity

New Degrees and Certificates:
Certificate of Achievement: 3D Modeling and Animation
Certificate of Achievement: Multimedia: Video, Animation, and Motion Graphics

Deactivated Certificates and Degrees
Customer Service Academy: Certificate of Accomplishment – Amber Hatter
Program is now being offered as a noncredit program.

Revised Degrees and Certificates
Cybersecurity: Certificate of Accomplishment – Ron Sha
The purpose of this certificate is to provide students with an overall view of computer and networked security. The goal of this program is to train students to be able to effectively design, implement, and support security policies for small, medium, and large scale enterprise networks. Students are exposed to a wide variety of security analysis/defensive tools, implement these tools, and then attempt to circumvent them. Upon completion of coursework, students have the foundation needed to pursue CompTIA's Security+ certification.

Certificates of accomplishment are awarded upon the completion of an organized course of study for a specific purpose, usually career or job related. Certificates of accomplishment consist of a maximum of 17.5 units and allow students to finish the program in a shorter period of time. Certificates of accomplishment are approved by Ohlone's Curriculum Committee and the Ohlone Community College District Board of Trustees, but are not approved by the California Community Colleges Chancellor's Office. Therefore, per Title 5 of the California Code of Regulations (55070.b), certificates of accomplishment may not appear on a student's transcript.

Requirements for Certificate of Accomplishment:
   a. Complete satisfactorily the courses listed for the particular certificate.
   b. Complete at least 50% of the required units at Ohlone College.
   c. Maintain a 2.0 grade point average.

Student Learning Outcomes
   1. Identify and assess security risks and potential threats to computing and networking resources.
   2. Develop effective countermeasures aimed at protecting data and computer assets.
MAJOR FIELD
CNET-146 Introduction to UNIX/Linux 3
CNET-162 Windows Server Installation and Configuration Administration 2
CNET-170 Network Security (Security+) 4
CNET-173 Ethical Hacking 3
CNET-174 Computer Forensics 3
Total Units = 15

- Change title from NSA Cybersecurity.
- Change catalog description.
- Remove CNET-155A.
- Add CNET-173 and CNET-174.
- Change units from 12 to 15.

New Degrees and Certificates

Multimedia: 3D Modeling and Animation: Certificate of Achievement – Isabel Reichert
The 3D Modeling and Animation Certificate of Achievement introduces students to fundamental skills needed for entry-level positions in the digital 3D modeling and animation industries including game design, motion graphics, cinematic production, education, simulation, forensics, and medical technologies. Emphasis is placed on developing creative thinking and problem-solving skills and hands-on experience using industry standard software and motion capture systems.

Requirements for Certificate of Achievement:
1. Complete Major Field courses.
2. Complete at least six units at Ohlone College.
3. Maintain a 2.0 grade point average in Major Field courses.

Student Learning Outcomes
1. Employ industry standard software tools and processes to create high quality models including characters, props and environments.
2. Conceptualize, design and create 3D animations for a variety of applications including video/animation production and game design projects.
3. Communicate design concepts both clearly and effectively, and both orally and in writing.
4. Demonstrate the ability to work collaboratively within a creative team.

MAJOR FIELD
GA-112 Motion Graphics 3
MM-102A Introduction to Multimedia 3
MM-109 2D Animation 3
MM-114 Textures for 3D 3
MM-121A 3D Modeling 3
MM-121B 3D Animation 3
MM-121C Advanced 3D Modeling and Animation OR 3
MM-123 3D Prototyping and 3D Printing 3
Total Units = 21

Multimedia: Video, Animation, and Motion Graphics: Certificate of Achievement – Isabel Reichert
The Certificate of Achievement in Video, Animation, and Motion Graphics provides comprehensive training for video production, computer animation, and motion graphics for digital video and special effects. Students completing the certificate of achievement are able to apply for entry-level employment in motion picture and video industries; design and advertising agencies; public relations; and related multimedia industries.

Requirements for Certificate of Achievement:
1. Complete Major Field courses.
2. Complete at least six units at Ohlone College.
3. Maintain a 2.0 grade point average in Major Field courses.
Student Learning Outcomes

1. Demonstrate foundational knowledge, skills, craftsmanship, and aesthetic sensibility of video production, editing, animation, and motion graphics design.
2. Articulate and apply industry relevant terminology and make connections to other disciplines.
3. Utilize research and pre-visualization techniques to create storyboards and prototypes that demonstrate and verify the effectiveness of concepts, narratives, and design solutions.
4. Demonstrate the ability to function within a team by fostering effective communication, mutual respect, and shared decision-making to accomplish common goals.

MAJOR FIELD

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>GA-109A</td>
<td>Beginning Graphic Design I (Letter Forms and Typography) OR</td>
<td>3</td>
</tr>
<tr>
<td>GA-160A</td>
<td>Computer Graphics I</td>
<td>4</td>
</tr>
<tr>
<td>GA-112</td>
<td>Motion Graphics</td>
<td>3</td>
</tr>
<tr>
<td>MM-102A</td>
<td>Introduction to Multimedia</td>
<td>3</td>
</tr>
<tr>
<td>MM-109</td>
<td>2D Animation</td>
<td>3</td>
</tr>
<tr>
<td>MM-110</td>
<td>Digital Video for the Web and DVD</td>
<td>4</td>
</tr>
</tbody>
</table>

Total Units = 16-17

ISSUES (Action/Information)

None

ANNOUNCEMENTS

- Screening/Norming Meeting: Monday, February 10, 2020, 3:00pm-5:00pm, Fremont campus 7104
- Issues Meeting: Monday, March 2, 2020, 3:00pm-5:00pm, Fremont campus 7101 and Zoom Video Conference