A.S.O. 17

Anime Movie Night Bill
Date Introduced to ASOC Legislature: 4/16/2021

Coordinator Lee introduced the following bill

An ASO BILL
-Anime Movie Night-

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Description
A bill initiating Anime Movie Night open to Ohlone students.

2020-21 ASOC President’s Signature: ______________________________________
Upon approval by Senate, shall be signed by Chair of the Senate.
ARTICLE I: Full Description
Section 1: Description of Anime Movie Night
Section 1.1 Bill Description: The purpose of this bill is to help Ohlone students connect virtually with their fellow classmates, watch a movie, play a kahoot game, and win prizes.
Section 1.2 Full Description of Event: This event will be coordinated by ASOC’s Awareness and Outreach Branch. Interested students will watch an Anime movie called “Grave of the Fireflies,” which is one hour thirty three minutes long, and also be able to take part in a game of kahoot. The top 3 winners of the kahoot game will win Amazon gift cards. First place will receive $20, second place will receive $15, and third place will receive $10.

Section 2: General Information
Section 2.1: There will be volunteers from the Awareness and Outreach branch facilitating the event. These volunteers will be proctoring the kahoot game after watching the movie.

ARTICLE II: Mission Statement
Our mission is to provide an opportunity for Ohlone students to meet new people and make friends. The purpose of the Anime movie night is for Ohlone students to have fun watching a movie, while connecting with their friends virtually. The kahoot game at the end of the event allows for students to engage and interact with other student participants. In addition, students will have Amazon gift cards as incentives for winning the kahoot game.

ARTICLE III: Timeline
Section 3.1 Location/Time: The event will be held virtually on Zoom on Friday, April 30, 2021 from 6 to 8:30 pm.
Section 3.2 Advertising: This event will be advertised on the Instagram pages of ASOC and other student clubs. In addition to this, we will be creating a flyer that will be posted on canvas.
Section 3.3 Event: This event will start at 6 pm, where the movie will play from 6:10 to 7:55 pm. Following the movie, a game of kahoot will commence at roughly 8 pm where students will have the opportunity to win prizes.

ARTICLE IV: Goals and Objectives
Section 4.1: Virtually bond with other students through this movie night and to make new friends.
Section 4.2: To create a fun, virtual environment for students to distress.
Section 4.3: To build stronger relations with Ohlone students.
Section 4.4: To increase student engagement at Ohlone.

ARTICLE V: Funding Options
Section 5.1: The funding amount required for the Anime Movie Night event is around $70.

Section 5.2: Funding will come from Money Requests - Spring from the Student Admin Program Budget.

1. Account Number: 71-074-80005-0000-55625

Section 5.3: Any funding not used would be returned to Student Admin.
ARTICLE V: Enactment Date:
Section 6.1: Will be enacted as soon as voted upon by the ASOC Legislature.