

A.S.O. 2

Ohlone Game Night

Date Introduced to ASOC Legislature: 9/11/20

Legislative Rep Albano introduced the following bill

An ASO BILL

-Ohlone Game Night-

Primary Authors:

Mia Albano, Juliana Su Thu, Hiren Patel

Description

A bill initiating Game Night for Ohlone students to meet and interact with one another

2020-21 ASOC President's Signature: _____

Upon approval by Senate, shall be signed by Chair of the Senate.

ARTICLE I: Full Description

Section 1: Description of Game Night Event

Section 1.1: The purpose of this bill is to authorize and explain Ohlone Game Night coordinated by ASOC for all Ohlone Students.

Section 1.2: This bill will appoint Mia Albano as director and Thae Su Thu and Hiren Patel as coordinators.

Section 1.3: This event will be completely virtual and held over Zoom.

ARTICLE II: Mission Statement

Ohlone Game Night is an event to welcome back students to a new academic year and create a sense of community through light-hearted games and ice breakers. The event will be hosted virtually and is open to all Ohlone students to meet fellow renegades and relieve the new semester's stress. During the event, ASOC would showcase what it has to offer for new and returning students alike.

ARTICLE III: Timeline

Section 3: Logistical Information

Section 3.1 Length/Size: The event is scheduled to be up to one and half hours long. We are expecting at least 50 people to show up at the event.

Section 3.2 Location/Time: The event will take place on Friday, September 25th from 6:30 - 8:00 pm. This event will be completely online via Zoom.

Section 3.3 Attendees: The amount of attendees we expect is approximately 50 attendees. Attendees will be divided into breakout rooms of 5-7 people. At least one person per breakout room will be a volunteer leading students through the games.

Section 3.4 Volunteers: There will be volunteers facilitating and guiding students through the event. These volunteers can be anyone interested in volunteering. Volunteers will make sure that students are being respectful and kind. Students who are being disrespectful will be removed from the games and events.

Section 3.5 Games: The games we will be playing are Never Have I Ever, Two Truths and A Lie, Scattergories, and Psych. Games and their rules will be listed on a piece of paper and each group will have one paper. The link to the game rules may be found [here](#). Attendees are expected to follow the rules of each game.

Section 3.5.1: Never Have I ever and Two Truths and A Lie shall be played as icebreaker games in the beginning. There will be no prizes distributed for Never Have I Ever and Two Truths and A Lie. Prizes will be distributed for winners of Scattergories or Psych.

Section 3.6 Advertising: Ohlone Game Night will be advertised on Canvas and ASOC's Instagram Page.

Section 4: General Information

Section 4.1: The expense sheet for the items listed above is as follows:

\$15 Amazon Gift Card	8 Quantity - \$120.00
\$10 Amazon Gift Card	8 Quantity - \$80.00

Total Cost : \$200.00

ARTICLE IV: Goals and Objectives

Section 4.1: To create a fun event to welcome back students and destress

Section 4.2: To encourage students to interact and talk to one another

ARTICLE V: Funding Options

Section 5.1: The funding amount required for the Ohlone Game Night event is \$225.00

Section 5.2: Funding will come from Fall Money Requests.

Section 5.3: Any funding not used would be returned to ASOC.

ARTICLE VI: Enactment Date:

Section 6: Date of Event & Time

Section 6.1: The *anticipated* date of Ohlone College's Game Night is finalized for the 25th of September 2020 from 6:30 - 8:00 pm.
