I. Call to Order: 12:08 PM

- A^2PI - P
- AI Club (PHI) - P
- American Medicals Student Association (AMSA) - P
- American Sign Language (ASL) Club - A
- Beta Tau Mu Honors Society (BTM) - A
- Black Student Union (BSU) - A
- Business Club - A
- Civic Engagement Club - P
- Dot-Slash Computer Science - P
- Entertainment Arts Guild - P
- Gender & Sexualities Alliance (GSA) - P
- Impact Club - P
- International Club - P
- Math Club - P
- MECHA - P
- Muslim Student Association (MSA) - P
- Ohlone Chinese Students & Scholars Association (OCSSA) - P
- Ohlone Engineering Club (OEC) - P
- Ohlone Multicultural Anthropology Club (O.M.A.C) - A
- Ohlone Physics Club - P, 12:15 PM
- Ohlone Sustainability Club - P
- Ohlone Tai Chi/ Qigong - P
- Ohlone Table Tennis Club - P
- Psychology Club - P
- Renegade Esports - P
- SACNAS - P, 12:09 PM
- Self Defense Club - A
- Society of Women Engineers Collegiate Interest Group (SWE) - P
- United Women of Color - P
- Investment Club - P
- Data Science Club - P

II. Adoption of Agenda:

Entertainment Arts Guild moves to adopt the agenda, seconded by Math Club
Whole council voted in favor thus motion is carried

III. Approval of Minutes:

1) September 23, 2019

Math Club moves to approve the minutes, seconded by American Medicals Student Association (AMSA)
Whole council voted in favor thus motion is carried

IV. Public Comments:

- (A limit of 3 minutes per speaker, 15 minutes total is allowed)
  This segment of the meeting is reserved for persons desiring to address the Council on any matter of concern that is not stated on the agenda. The law does not permit any action to be taken, nor extended discussion of any items not on the agenda, except under special circumstances as deemed by the Chair. The Council may briefly respond to statements made or questions posed, however, for further information, please contact the Chair for the item of discussion to be placed on a future agenda. (Brown Act §54954.2)

V. Unfinished Business:

1) **Game Development Club** Presentation/Action  Jiang  15 minutes
   a) The Game Development club will talk about the club that they would like for Ohlone to start and after that the council will vote on the approval of the club

Renegade Esports moves to approve the Game Development Club, seconded by Math Club

Whole council voted in favor thus motion is carried

2) **Ohlone South Asian Association (OSAA)** Presentation/Action  Rizvi  15 minutes
   a) The club will present their idea of an Ohlone South Asian Association and the council will vote on approving the club.

A^2PI moves to approve the Ohlone South Asian Association (OSAA), seconded by Ohlone Engineering Club

Whole council voted in favor thus motion is carried

VI. New Business:

1) **ICC Bylaws** Discussion  Fuentes  30 minutes
   a) The council will discuss all the questions they have on the bylaws and will clarify any concerns they are facing.
   b) The council will discuss the idea of approving new clubs.

VII. Reports - none

VIII. Announcements (1 minute per person)

IX. Agenda Requests- none

X. Adjournments: 12:44 PM